

- > 5th year primary
- > 2nd year high school

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- > Separable activity
- > English
- Structural activity

EDUCATIONAL ACTIVITIES

BELEXPO missions: A look in the rear-view mirror

The activity is organised in 2 successive stages. Even though stage 1 supports stage 2, they can be carried out in isolation.

Although initially designed for groups, this post-visit activity can be used (with a few adaptations) by anyone who has taken part in the BELEXPO exhibition and who wishes to reflect on their experience.

Activity menu

Step 1: Guess (+ -30') Step 2: Series of questions (+/-1½ periods)

Educational objectives

For participants

• Consolidating and reinforcing the visitor experience

For the facilitator

- Gather information about the group's experience: identify what was understood or not, what was memorable ...
- Consider possible follow-up based on what the group has learned
- Supporting reinforcement and application



LINKS WITH THE REFERENCE SYSTEMS

- English
- Intellectual Process
- Listen
- Developing meaning
- Learning skill-introduction
 to science
- People and the environment

Available material

Stage 1 (per sub-group)

- Student sheet 1
- 1 stopwatch
- Stage 2
- Student sheet 2
- 1 large envelope per question
- 1 blank A4 sheet per question for each group
- 1 blank A3 sheet per group

Procedure

Introduction

- Announce the objectives (see Objectives) and stages (see Menu)
- Reminder of how the visit works and the educational challenges of the exhibition



Stage 1: Guess

• Announce the aim of the game

Aim: To guess as many Content cards as possible as a team. Each card represents an action or information related to the exhibition.

A helping hand with methodology:

Given the light-hearted nature of the exercise, some participants may lose sight of the objectives, so it may be appropriate to remind them explicitly.

• Explanation of the rules of the game

The group is organised into sub-groups (maximum 4 per group). Each subgroup is given a set of cards. The cards are distributed "face down" equally among all members of the subgroup. One participant will also be responsible for timekeeping.

The game is played over three rounds.

Round 1 (1' X the number of participants)

- The first participant has 1 minute to get his or her subgroup to guess as many cards as possible from their pile.
- They turn over a first card and ask the group to guess.

Words of the same family, translations and mimes are not allowed. Either the group guesses the card, the card is then placed in the centre of

the table. The person who is asking them to guess turns over another card...

Or if the group fails to guess correctly, the person can choose to pass with that card. It is put to one side. The card cannot then be played again. The player turns over the next card and so on.

If the participant doesn't know the meaning of the card, they can also choose to put it to one side.

- After one minute, another participant asks the group to guess their cards.
- The first round is over when all the participants have tried to get the group to guess their first cards.

Rounds 2 & 3

The procedure is identical to round 1

End of game (10')

Each sub-group ...

- counts the number of cards guessed immediately,
- reviews the cards that have been set aside to find their context in the exhibition. The content of the cards that still do not mean anything to the subgroup will be shared with the main group.

Pooling the results (5')

Each group communicates the number of cards guessed and the cards that the group was unable to remember.

A helping hand with methodology:

It is not strictly necessary to explain the content of the unknown cards immediately. The aim at this stage is to allow the facilitator and the group members to take stock of what the participants remember.



Stage 2 : Series of questions

- Advance preparation by the facilitator
- The facilitator chooses the subjects that he wants the group to tackle.

Propositions :

- Subject 1: "8 minutes to write down everything you liked about the exhibition."
- Subject 2: "8 minutes to write down everything you have discovered thanks to the missions and the information you found in the different sectors. »
- Subject 3: "8 minutes to list a maximum number of concrete proposals presented in the museum to improve the city of tomorrow and the lives of its inhabitants."
- Subject 4: "8 minutes to write down the questions the group has after the exhibition."
- Subject 5: «8 minutes to describe what the city of tomorrow should look like in concrete terms."
- Depending on the number of questions chosen, the facilitator forms groups (3 questions = 3 groups, 4 questions = 4 groups...).

He/she writes each question on an envelope (1 question = 1 envelope). The facilitator provides blank sheets of paper for each group to answer the questions (3 questions = 3 sheets per group, 4 questions = ...)

- Presentation to the participants of the process and the questions on which the participants will be asked to express themselves.
- Group discovery of the exhibition's memory recall and reminder of the commitments chosen by the group at the end of the exhibition.

A helping hand with methodology:

- The challenge is to go beyond the group's first memories to build together a more precise vision of their visitor experience. It may be useful to specify this to encourage participants to go beyond the group's initial ideas.
- During the activity, each group will be given the Memory recall tool. The participants are invited to use this and the Guess activity game (if it has been played) to stimulate their memory and enrich their answers.
- Round 1: First response (8')
 - Each group chooses a secretary, a timekeeper and a recorder.
 - Each group receives a first envelope and is given the question it has to address.
 - The secretary writes the group's answers on the first sheet of paper.
 - At the end of the 8 minutes, the group puts the sheet back in the envelope and passes the envelope to the next group (in a clockwise direction).
- Following round (8 minutes per question)
- Each group takes the envelope from the adjacent group and reads the question. The secretary writes down the answers of their group on their sheet of paper without reading the answers of the previous group.
- At the end of the time limit, the group places its answer sheet in the envelope and gives it to the next group. Finally, all the groups will have dealt with all the questions selected by the facilitator in succession.



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- Final round (15')
 Each group retrieves its first envelope.
 They read all the answers and compile them on the A3 sheet.
- Pooling of information (15')
 Each reporter gives feedback to the whole group on the contents of their envelope: the answers given and their frequency.

A helping hand with methodology:

If the group is too large, it is possible to split the questions and organise two sessions so that all members can actively participate.

Possible follow-up

- Engage in a discussion based on the contents of the envelopes
- Based on the information gathered and your visit experience:
 - analyse the results of your personal visit assessment with your students.
 - explore a theme of the exhibition in more detail using the educational activities proposed in the private section of the website..

You will be able to access your visit report as well as the part of the site reserved for visitors thanks to an e-mail that you will receive at the end of your visit to BELEXPO.

If you have records of this activity carried out with your group, a good idea or a suggestion, do not hesitate to send them to us at <u>info@belexpo.brussels</u>





STUDENTS' SHEET 1

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Cards

| dream city | solution | collaborate | vegetation | flooding | zero waste | voting | good food |
|-------------------|-------------|---------------|--------------------|-------------|-------------|-------------------|-----------------|
| climate | map | consuming | renewable energies | sunlight | recycled | sound level meter | resource centre |
| environment | Clim'Avatar | moving around | season | solar panel | deodorant | wind turbine | fossil energy |
| greenhouse effect | commitment | cultivate | profession | compost | canteen | tomato | pesticide |
| CO ₂ | voting | refresh | fair trade | circuit | school trip | cistern | air |
| pollution | work | decibels | project | protein | energy | climate change | t-shirt |





STUDENTS' SHEET 2

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Memory of the exhibition

Districts



Dream cities



A city « made in Brussels»



A clear energy city



A city where we produce our own food



A green city

Ideal trips



Cycling trip



Good food trip



Farm trip



Off the grid trip

Commitments

« Goodbye to dirtiness for a healthy metropolis.»
«More bikes to reduce CO² spikes.»
«Living with nature for a fresh air adventure».
«In my place, no waste!»
«A better plate for the planet's sake!»
«It's cool to work for climate renewal!»
«Reuse, repair, recycle...that's smart!»
«Together for the environment, for change, together we are stronger!"

